ww-config.js | WeWeb Developer Docs

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## ww-config.js ​

## options.autoByContent ​

Type : boolean (default false ) Available for Element only Description : If true, width = auto will use your element size instead of the parent available space.  
For an example see the behavior of ww-button

## options.sizable ​

Type : boolean (default false ) Available for Element only Description : If true, the editor will display handle to resize your element visually.  
For an example see the behavior of ww-image

## options.hyperlink ​

Type : boolean (default false ) Available for Element only Description : If true, the editor will allow your component to be wrap inside an a tag.

## editor.label ​

Type : translated text Available for Section and Element Mandatory Description : This is the text use by the editor to label your component through the interface (menu, navigator, ...)

## editor.noHover ​

Type : boolean (default false ) Available for Element only Description : If true, the editor will not display an hover effect. Use this property if you want to handle yourself what you display on hover

## editor.infoTag ​

Type : InfoTag or InfoTag[] or Function returning InfoTag or InfoTag[] Available for Section and Element Description : Let you add small tags info on your component floating menu.

### Code

Langage: unknown

infoTag: content => ({  
 color: 'var(--ww-color-blue-500)',  
 backgroundColor: 'var(--ww-color-blue-100)',  
 text: content.tag === 'button' ? 'BTN' : content.tag && content.tag.toUpperCase()  
 action: () => {  
 // anything you want to do on click  
 }  
}),

### Images

<https://developer.weweb.io/assets/api-info-tags-example.DsJrbuf9.png>

## editor.bubble ​

Type : Boolean or {icon?: String; color?: String;} Available for Element only Description : Let you add a small bubble in the left top corner. Usefull for selection of container when children take all the content space.

### Code

Langage: unknown

type InfoTag = {  
 color: string;  
 backgroundColor: string;  
 text?: string;  
 icon?: string;  
 action: function;  
};

## properties ​

Type : An object with property name as key, and a property as value Available for Section and Element Description : Let you describe all your content properties

## triggerEvents ​

Type : Array<{ name: String, label: translated text }> Available for Element only Description : Let you describe all the custom event your component can emit. Useful for custom workflows